

Package: cxxfunplus (via r-universe)

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Type Package

Title extend cxxfunction by saving the dynamic shared objects

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Depends inline

Imports methods

Suggests Rcpp (>= 0.8.0)

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Description extend cxxfunction by saving the dynamic shared objects
for reusing across R sessions

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URL <https://github.com/maverickg/cxxfunplus>

Repository <https://maverickg.r-universe.dev>

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cxxfunplus-package *cxxfunplus: save the dynamic shared objects (DSO) for cxxfunction*

Description

The `cxxfunction` function in **inline** could not save the dynamic shared objects (DSO) created in a session. We provide a mechanism to save the DSO's if for example, `save.image` is called.

Details

Instead of calling `cxxfunction` in **inline**, call `cxxfunctionplus` in this package, from which an S4 class of `cxxdso` is returned. We could use generic function `grab.cxxfun` of class `cxxdso` to retrieve the functions typically returned by `cxxfunction`.

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See Also

[cxxfunctionplus](#), [inline](#)

cxxdso-class *Class "cxxdso"*

Description

An S4 class for saving the dynamic shared objects created on the fly

Objects from the Class

Objects can be created by calls of `cxxfunctionplus`.

Slots

sig: Object of class "list" The signatures of functions defined.

dso_saved: Object of class "logical" Whether to save the DSO or not.

dso_filename: Object of class "character" The original file name for the DSO when it is created (no extension).

system: The operating system where the object is created.

.MISC: Object of class "environment" An environment to save the functions returned by `cxxfunction` with name `cxxfun`, the last full path for the DSO with name `dso_last_path`, and the vector of raw for saving the binary dynamic shared object (DSO) with name `dso_bin`.

Methods

- show** signature(x = "cxxdso"): Print a summary of the object.
- grab_cxxfun** signature(object = "cxxdso"): Return the function objects contained.
- is_dso_loaded** signature(object = "cxxdso"): Tell if the DSO (DLL) is loaded.
- getDynLib** signature(x = "cxxdso"): Obtain the DLL associated.

See Also

[getDynLib](#), [grab_cxxfun](#), and [cxxfunctionplus](#)

Examples

```
showClass("cxxdso")
```

cxxfunctionplus	<i>To created an S4 class cxxdso from C++ code</i>
-----------------	--

Description

This is a wrap-up of function `cxxfunction` in package **inline**. Additionally, this function returns an object of class `cxxdso`, which could be saved and reused across R sessions. All arguments except `save_dso` are passed to function `cxxfunction`.

Usage

```
cxxfunctionplus(sig = character(), body = character(),
  plugin = "default", includes = "",
  settings = getPlugin(plugin),
  save_dso = FALSE, ..., verbose = FALSE)
```

Arguments

- | | |
|-----------------------|---|
| <code>sig</code> | Signature of the function. A named character vector. |
| <code>body</code> | A character vector with C++ code to include in the body of the compiled C++ function. |
| <code>plugin</code> | Name of the plugin to use. See getPlugin for details about plugins. |
| <code>includes</code> | User includes, inserted after the includes provided by the plugin. |
| <code>settings</code> | Result of the call to the plugin. |
| <code>save_dso</code> | Determine whether to save the compiled code (DSO); defaults to FALSE. |
| <code>...</code> | Further arguments to the plugin. |
| <code>verbose</code> | verbose output. |

Value

An object of S4 class `cxxdso`.

See Also

[cxxfunction](#) and [cxxdso](#)

Examples

```
## Not run:
src <- ' return ScalarReal(INTEGER(x)[0] * REAL(y)[0]); '
dso <- cxxfunctionplus(signature(x = "integer", y = "numeric"), src)
show(dso)

## End(Not run)
```

getDynLib-methods	<i>Retrieve the dynamic library (or DLL) associated with an object of class cxxdso</i>
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Description

The `getDynLib` function retrieves the dynamic library (or DLL) associated with objects of class `cxxdso` generated by [cxxfunctionplus](#)

Methods

`signature(x = "cxxdso")` Retrieves the dynamic library associated with the `cxxdso` objects generated by [cxxfunctionplus](#).

See Also

[getLoadedDLLs](#), [dyn.load](#), [cxxdso](#), and [getDynLib](#) in **inline**

Examples

```
## Not run:
dso <- cxxfunctionplus(signature(), "return R_NilValue;")
dll <- getDynLib(dso)

## End(Not run)
```

grab_cxxfun-methods *Retrieve the functions object associated with an object of class cxxdso*

Description

The `grab_cxxfun` function retrieves the function object associated with objects of class `cxxdso` generated by [cxxfunctionplus](#)

Methods

`signature(x = "cxxdso")` Retrieves the function object associated with the `cxxdso` objects generated by [cxxfunctionplus](#).

See Also

[cxxfunctionplus](#), [cxxdso](#)

Examples

```
## Not run:  
dso <- cxxfunctionplus(signature(), "return R_NilValue;")  
fx <- grab_cxxfun(dso)  
fx()  
  
## End(Not run)
```

is_dso_loaded-methods *Tell if a cxxdso object is loaded*

Description

The `is_dso_loaded` function tell if the dynamic shared object (DSO, or DLL) in an object of `cxxdso`, created by function [cxxfunctionplus](#), is loaded.

Methods

`signature(x = "cxxdso")` Tell if a `cxxdso` object is loaded in the sense that the contained DSO is loaded or not.

See Also

[cxxdso](#)

Examples

```
## Not run:  
dso <- cxxfunctionplus(signature(), "return R_NilValue ;")  
print(is_dso_loaded(dso))  
  
## End(Not run)
```

is_null_cxxfun	<i>Tell if the address of functions created by cxxfunction points to NULL</i>
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Description

The function object returned by `cxxfunction` cannot be saved across R sessions. This function can be used to see if we still have a valid function object. Also this function can be used for functions returned by `grab_cxxfun` of S4 class `cxxdso` since these functions are essentially created by `cxxfunction` or similarly.

Usage

```
is_null_cxxfun(cx)
```

Arguments

`cx` A function of class `CFunc`

Details

R could not save the function objects that point to dynamically loaded functions, especially for those function created on the fly using package **inline** at least for one reason that those DSO's are deleted after quitting R. So it is always safe to tell if it is valid before call functions created by `cxxfunction`.

Value

Logical: TRUE null pointer; FALSE, not null, this function can still be called.

See Also

[cxxfunction](#)

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